



**FINITE ELEMENT ANALYSIS-
CO-ORDINATE TRANSFORMATIONS**

**GALGOTIAS
UNIVERSITY**

Lecture Objective-

1-D elements

- coordinate transformation
- 1-D elements
 - linear basis functions
 - quadratic basis functions
 - cubic basis functions

2-D elements

- coordinate transformation
- triangular elements
 - linear basis functions
 - quadratic basis functions
- rectangular elements
 - linear basis functions
 - quadratic basis functions

We wish to approximate a function $u(x)$ defined in an interval $[a,b]$ by some set of basis functions

$$u(x) = \sum_{i=1}^n c_i \phi_i$$

where i is the number of grid points (the edges of our elements) defined at locations x_i . As the basis functions look the same in all elements (apart from some constant) we make life easier by moving to a local coordinate system

$$\xi = \frac{x - x_i}{x_{i+1} - x_i}$$

so that the element is defined for $\xi \in [0,1]$.

There is not much choice for the shape of a (straight) 1-D element! Notably the length can vary across the domain.

We require that our function $u(\xi)$ be approximated locally by the linear function

$$u(\xi) = c_1 + c_2\xi$$

Our node points are defined at $\xi_{1,2}=0,1$ and we require that

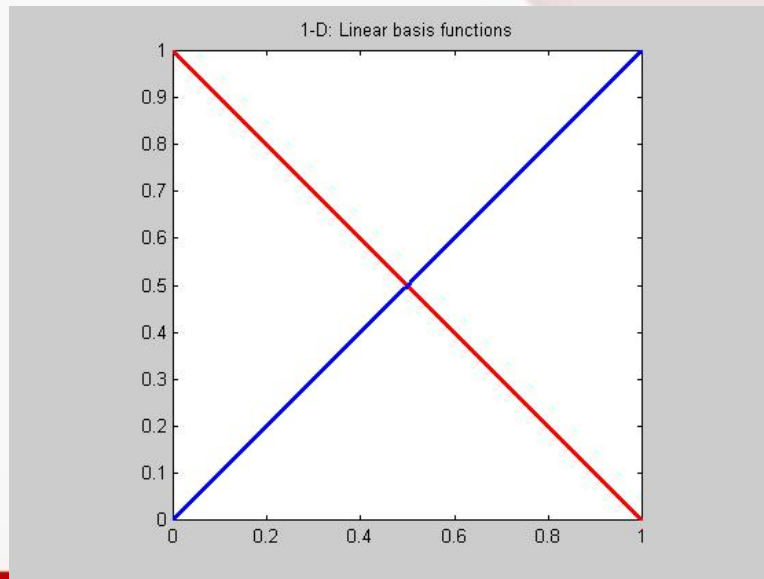
$$\begin{aligned} u_1 = c_1 &\Rightarrow c_1 = u_1 \\ u_2 = c_1 + c_2 &\Rightarrow c_2 = -u_1 + u_2 \end{aligned} \quad \Rightarrow \quad \mathbf{c} = \mathbf{A}u$$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$

1-D elements – linear basis functions

As we have expressed the coefficients c_i as a function of the function values at node points $\xi_{1,2}$ we can now express the **approximate function** using the node values

$$\begin{aligned}u(\xi) &= u_1 + (-u_1 + u_2)\xi \\ &= u_1(1 - \xi) + u_2\xi \\ &= u_1N_1(\xi) + N_2(\xi)\xi\end{aligned}$$



.. and $N_{1,2}(x)$ are the linear basis functions for 1-D elements.

Now we require that our function $u(x)$ be approximated locally by the quadratic function

$$u(\xi) = c_1 + c_2\xi + c_3\xi^2$$

Our node points are defined at $\xi_{1,2,3}=0, 1/2, 1$ and we require that

$$u_1 = c_1$$

$$u_2 = c_1 + 0.5c_2 + 0.25c_3$$

$$u_3 = c_1 + c_2 + c_3$$



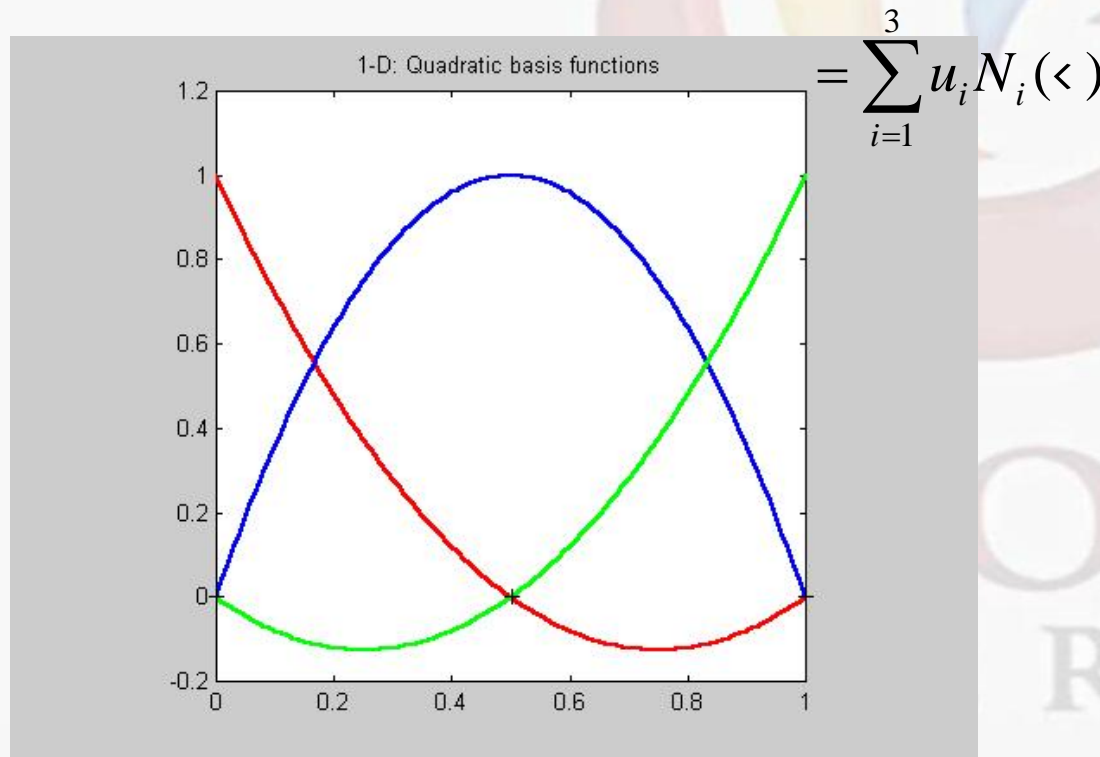
$$\mathbf{c} = \mathbf{A}\mathbf{u}$$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 0 \\ -3 & 4 & -1 \\ 2 & -4 & 2 \end{bmatrix}$$

1-D quadratic basis functions

... again we can now express our approximated function as a sum over our basis functions weighted by the values at three node points

$$u(\xi) = c_1 + c_2\xi + c_3\xi^2 = u_1(1 - 3\xi + 2\xi^2) + u_2(4\xi - 4\xi^2) + u_3(-\xi + 2\xi^2)$$



... note that now we are using three grid points per element ...

Can we approximate a constant function?

1-D cubic basis functions

... using similar arguments the cubic basis functions can be derived as

$$u(\xi) = c_1 + c_2\xi + c_3\xi^2 + c_4\xi^3$$

$$N_1(\xi) = 1 - 3\xi^2 + 2\xi^3$$

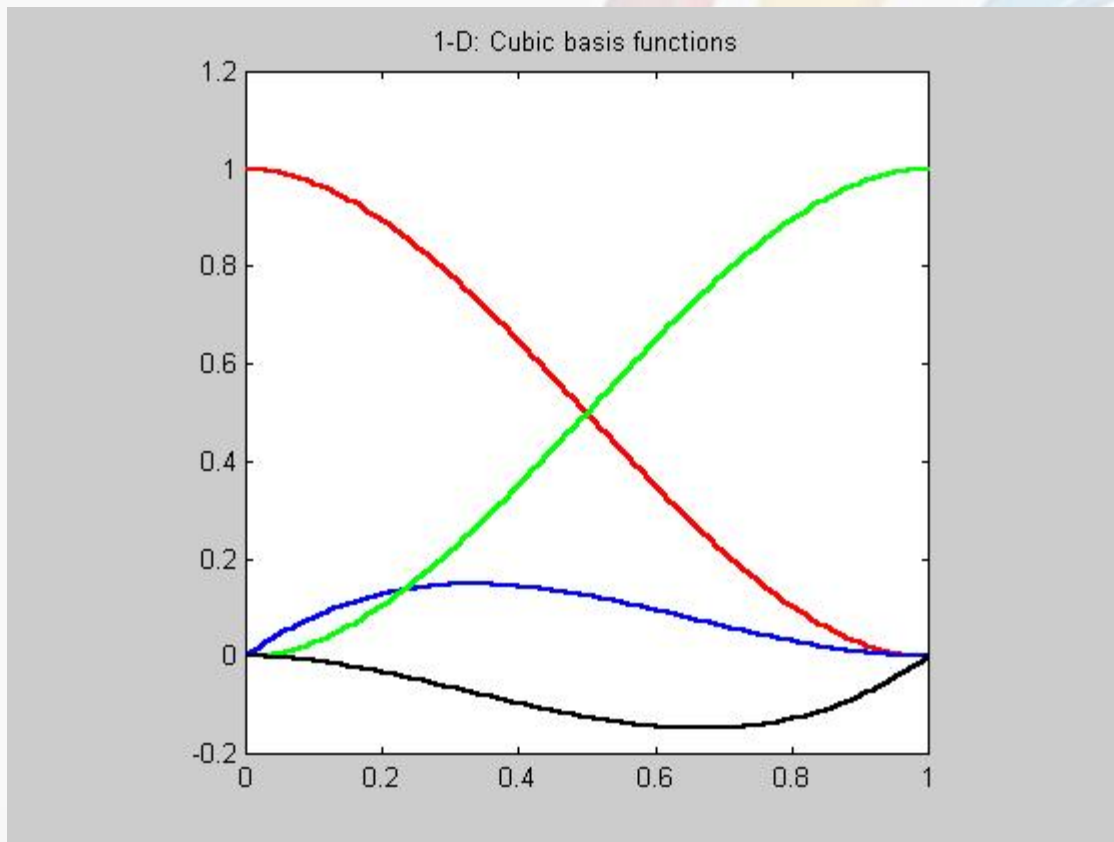
$$N_2(\xi) = \xi - 2\xi^2 + \xi^3$$

$$N_3(\xi) = 3\xi^2 - 2\xi^3$$

$$N_4(\xi) = -\xi^2 + \xi^3$$

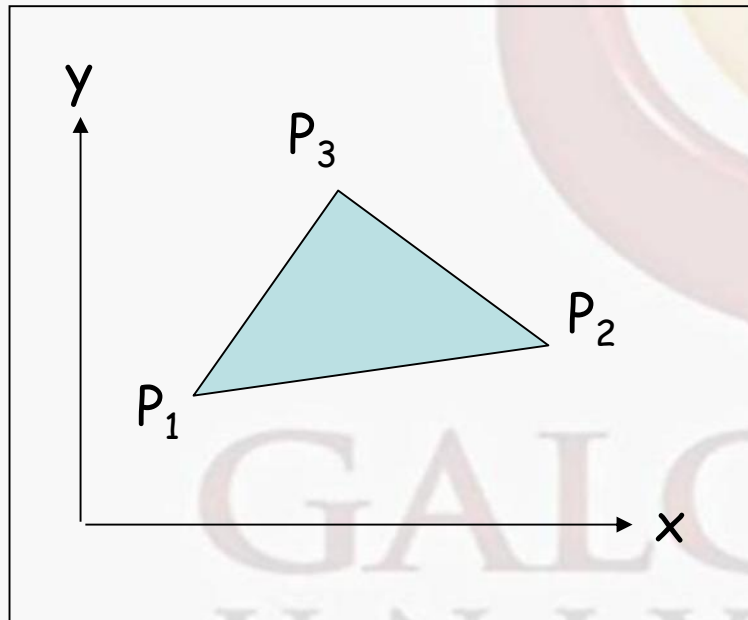
... note that here we need derivative information at the boundaries ...

How can we approximate a constant function?

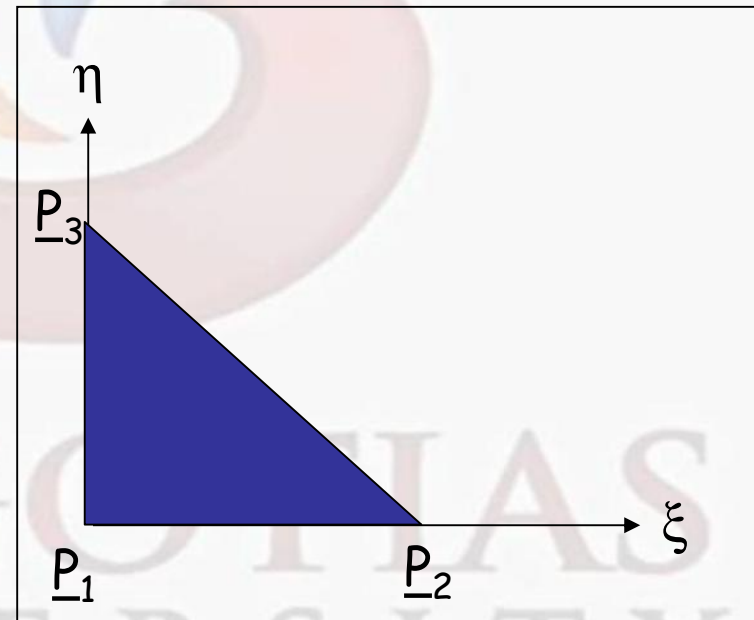


2-D elements: coordinate transformation

Let us now discuss the geometry and basis functions of 2-D elements, again we want to consider the problems in a local coordinate system, first we look at **triangles**



before



after

2-D elements: coordinate transformation

Any triangle with corners $P_i(x_i, y_i)$, $i=1,2,3$ can be transformed into a rectangular, equilateral triangle with

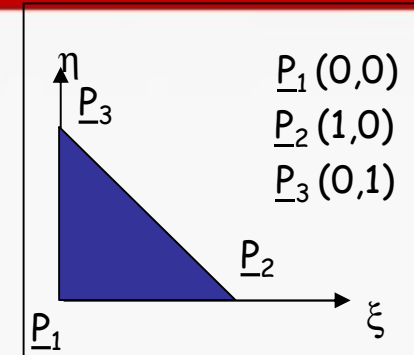
$$x = x_1 + (x_2 - x_1)\xi + (x_3 - x_1)\eta$$

$$y = y_1 + (y_2 - y_1)\xi + (y_3 - y_1)\eta$$

using counterclockwise numbering. Note that if $\eta=0$, then these equations are equivalent to the 1-D transformations. We seek to approximate a function by the linear form

$$u(\xi, \eta) = c_1 + c_2\xi + c_3\eta$$

we proceed in the same way as in the 1-D case



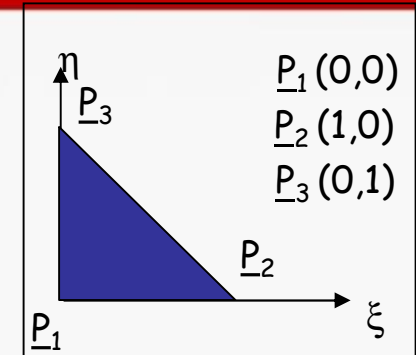
2-D elements: coefficients

... and we obtain

$$u_1 = u(0,0) = c_1$$

$$u_2 = u(1,0) = c_1 + c_2$$

$$u_3 = u(0,1) = c_1 + c_3$$



... and we obtain the coefficients as a function of the values at the grid nodes by matrix inversion

$$\mathbf{c} = \mathbf{A} \mathbf{u}$$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}$$

containing the 1-D case

$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$

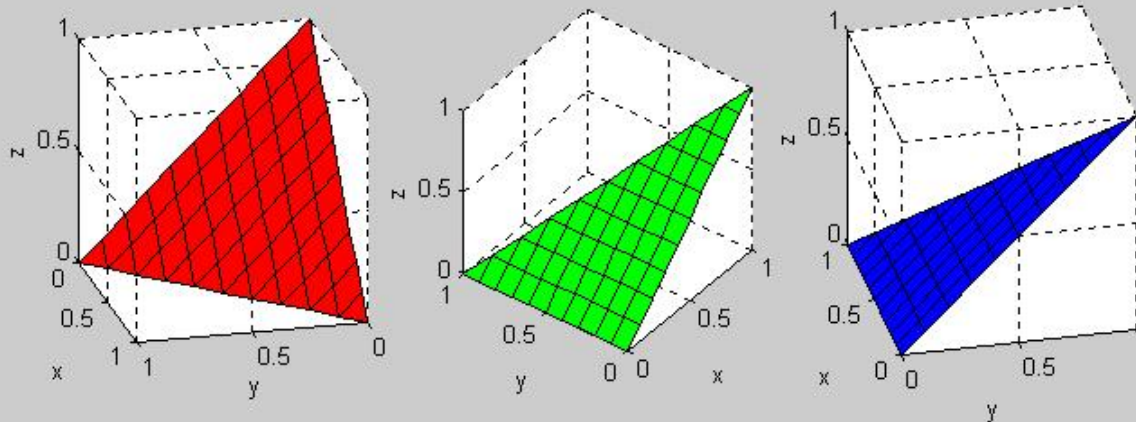
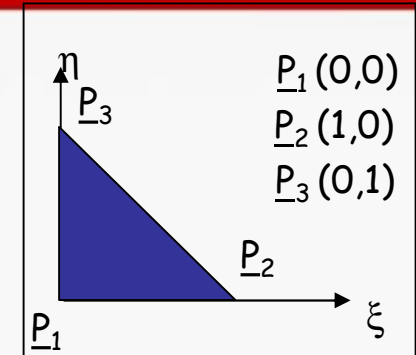
triangles: linear basis functions

from matrix A we can calculate the linear basis functions for triangles

$$N_1(\xi, \eta) = 1 - \xi - \eta$$

$$N_2(\xi, \eta) = \xi$$

$$N_3(\xi, \eta) = \eta$$



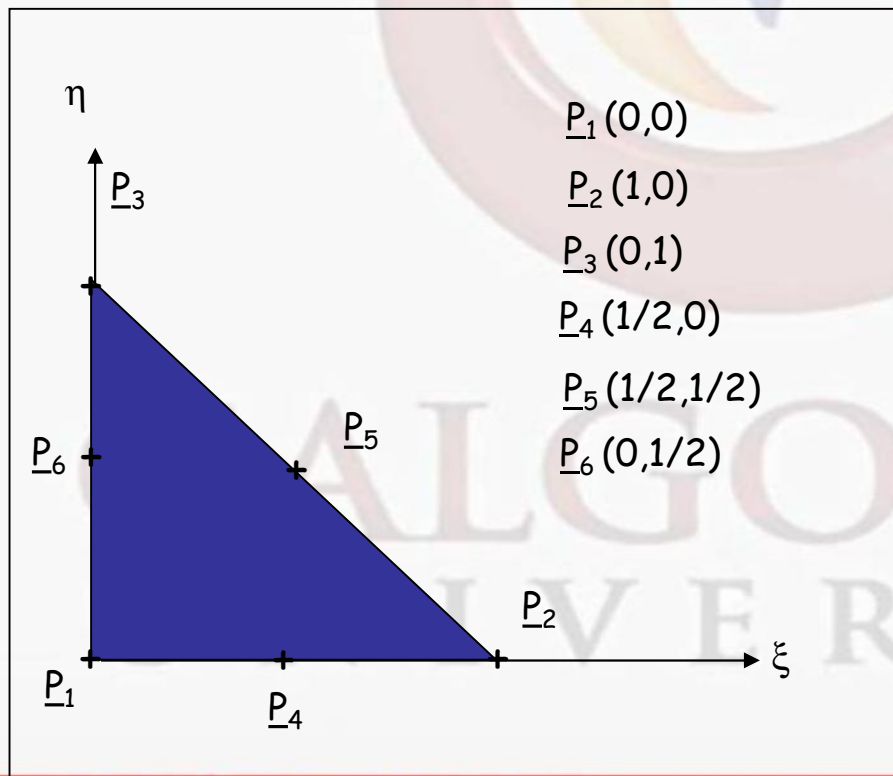
triangles: quadratic elements

Any function defined on a triangle can be approximated by the quadratic function

$$u(x, y) = r_1 + r_2x + r_3y + r_4x^2 + r_5xy + r_6y^2$$

and in the transformed system we obtain

$$u(\xi, \eta) = c_1 + c_2\xi + c_3\eta + c_4\xi^2 + c_5\xi\eta + c_6\eta^2$$



as in the 1-D case we need additional points on the element.

Questions-

1. Using polynomial functions (generalized coordinates) determine shape functions for a two noded beam element.
2. Using generalized coordinate approach, find shape functions for two noded bar/truss element.
3. Using polynomial functions (generalized coordinates) determine shape functions for a two noded beam element

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Text Book-

1. Finite Element Analysis by S.S bhavikatti six multicolour edition,2018.New age International publisher. ISBN: 678-26-74589-23-4.
2. A Textbook of Finite Element Analysis Formulation and Programming by D.K.mahraj, Edition 2019. Publisher Willey India ISBN : 978-93-88425-93-3.

Reference Book-

1. Finite element analysis ,Theory and application with Ansys by Moaveni ,2nd edition 2015 ,publisher Pearson, ISBN- 528-43-88435-9.
2. Finite element Analysis By David V. Hutton ,Publisher Elizabeth A. Jomes ,4th edition 2017. ISBN: 0-07-23-9536-2

The logo of Galgotias University is a stylized 'G' composed of four curved, overlapping bands in shades of red, yellow, blue, and red. It is centered in the background of the slide.

THANK YOU

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