

School of Computing Science and Engineering

Bachelor of Technology in Computer Science and Engineering
Semester End Examination - Jul 2024

Duration : 180 Minutes
Max Marks : 100

Sem VI - R1UC609C - Advanced Swift Programming

General Instructions

Answer to the specific question asked

Draw neat, labelled diagrams wherever necessary

Approved data hand books are allowed subject to verification by the Invigilator

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|-----|---|--------|
| 1) | What are the key features of advanced layouts in iOS apps? | K1(2) |
| 2) | Discuss the importance of user input validation in complex input screens. | K2(4) |
| 3) | Explain the significance of the applicationWillTerminate method in the iOS App Lifecycle | K2(6) |
| 4) | Implement a generic data structure for a commonly used data type in an iOS app. | K3(9) |
| 5) | Develop a mechanism for updating collection view data in real - scale apps. | K3(9) |
| 6) | Explain the role of the Equatable protocol in Swift and how it enables comparison between instances of custom types. | K5(10) |
| 7) | Evaluate strategies for efficiently managing dynamic data updates in iOS apps. | K4(12) |
| 8) | Assess the versatility of closures in various programming scenarios. | K5(15) |
| 9) | Describe the concept of delegation in Swift and how it allows one object to delegate responsibilities to another object through the use of protocols. | K5(15) |
| 10) | Create a framework for managing a Hotel in iOS apps | K6(18) |