

School of Computing Science and Engineering

Department of Computing Science and Engineering
Mid Term Examination

Exam Date: 29 Sep 2023

Time : 90 Minutes

Marks : 50

Sem VII - CSGG4700 - Animation Algorithm and Techniques

Your answer should be specific to the question asked

Draw neat labeled diagrams wherever necessary

- 1) Compare between the Lip Syncing and Dialogue Animation. K2 (2)
- 2) Recall the principles of traditional animation. K1 (3)
- 3) Explain the concept of interpolation in animation. K2 (4)
- 4) Explain the principles of secondary motion in animation. K2 (6)
- 5) Identify the importance of anticipation in character animation K3 (6)
- 6) Apply the principles of squash and stretch to animate a bouncing ball. K3 (9)
- 7) Compare and contrast traditional animation techniques with computer-generated animation. K4 (8)

- 8) Examine an animation showcasing complex camera movements. K4 (12)

OR

Compare the use of color and lighting to create atmosphere in an animation. K4 (12)